

Manage Your Golf League Via the Internet with LeagueBoss.com™

LeagueBoss.com is the modern and efficient way to administer a golf league. Anyone who has access to the internet has access to virtually any statistic or phone number they need... 24 hours a day!

For members without internet access, information is available as printable forms.

LeagueBoss.com is easier to use than PC based software and never needs upgrading! Developed by golfers for golfers, LeagueBoss.com takes the work out of golf league administration and dramatically improves communication!

During initial set-up, "Wizard" screens lead you through all the options that apply to your league

You control exactly how you want your league to be run... courses, tee times, teams, handicap, even skins!



All player information is available for viewing online by the league membership

Personal player information is password protected. Make public as much or as little as you prefer.

Dear LeagueBoss,

I wanted to take this time to tell you how very pleased I am with LeagueBoss.com. I am the statistician of a league of 40 golfers.

Since using LeagueBoss.com I have cut my time down to 15 minutes a week for league entry work.

It is truly amazing, the capabilities of LeagueBoss.com. The ease of entering league data and then the printing of league stats, handicaps, skins and scorecards is awesome.

Thank you again for making my job a whole lot easier!

Darryl Limes
Statistician, Waterville Golf League



Members have online access to standings, sub lists, club specials, even post photos and announcements!

Player information is archived for review at a later date.

Printable scorecards available online can be customized to track strokes, putts, handicap and tee times
Speeds data entry when posting scores!



Printable reports available online

A variety of reports can be printed from LeagueBoss.com including: League Standing, Total Reports, Last Round, Individual Total, Skins and much more!



LeagueBoss.com™

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www.leagueboss.com



General

- Up/download digital photos
- Easy to use Wizard to set up your league
- Create a league from last years' information or use an existing demo league
- Email to and between league members

Golf Courses

- 9 or 18 hole leagues on unlimited golf courses
- League members can play from any or all tees

Handicap System

- Use any handicap system for players and/or subs, including USGA index
- Assign the minimum number of rounds used to calculate a player's handicap
- Assign the number of rounds needed to establish a handicap
- Assign the minimum number of rounds to calculate an average handicap
- Assign the percent of gross score used to calculate league handicap
- Define any number of high rounds to throw out
- Define any number of low rounds to throw out
- Define minimum number of rounds required before high and low rounds are thrown out
- Define number of highest holes per round to throw out
- Define number of lowest holes per round to throw out
- Define whether handicap decimals are rounded or dropped
- Define whether negative handicaps are allowed
- Define whether subs use the same handicap calculation as regular players
- Handicap history is kept from year to year

Players

- Any number of divisions, teams and unlimited league players
- 1, 2, 3 or 4 person teams
- Reassign players and subs anytime during the season
- Email announcements to any member
- Post announcements to home page for all members to review

Scoring

- Mix and match the following scoring systems:
 - Match play
 - NASSAU
 - Medal play
 - Stroke play
 - Best ball
- Supports individual, team scoring or both
- Supports any or all of team highest score, team lowest score, team total score
- Award points by hole, round or both
- Define value and procedure to award points by hole, round or both
- Resolve ties on holes or rounds, by splitting, not awarding or carry over
- Track # of putts, greens hit in regulation, fairways hit, driving distances and saves
- Define maximum number of points awarded to a sub per round
- Define maximum number of points awarded to the opponent of a sub per round
- Enter scores hole by hole
- Enter weather conditions for round
- Choose games played for the round
- Select sub from sub list or add a new sub from the scorecard
- Define rules to handle when a regular player or sub doesn't show up for a round (no show)
 - Award all points to the opponent
 - Assignment a ghost player from the league that played that day for the person without an opponent to play against
 - Define a minimum number of points a player will receive that plays a ghost player
- Define score received when a player forfeits a hole, average score of all other scores or + or - that average score (no points will be received if hole is forfeited)
- Define maximum strokes a player can receive on a par 3, par 4 and par 5
- Define the maximum # of strokes a player can receive on a par 3, par 4 and par 5, if met, drop strokes or carry over

Scheduling

- Set up any type of schedule; accommodate playing different courses, different nines, handles same tee times on different nines or courses.

- Define 1 to 10 periods in the schedule
- Automatically generate a schedule based on # of players, # of teams and tee times
- Reschedule or skip rain out rounds
- Communicate 19th hole information for each round of the season; schedule events after golf
- Assign any number of periods per season

Games

- Set up games as year-long or round-by-round
- Supports six different skins games (listed below under reporting) closest to the pin, longest drive & longest put for any hole
- Subs can be included in games

Documents

- Store and view documents for league and course rules, logos, awards, officers duties and flyers.
- Can assign league officers
- Supports .doc, .xls, .pdf, .gif, .jpg and many more file types

Reporting

- League standing
- Team total
- Last round
- Individual total
- Skins Reports six different ways of playing skins
 - Skins, no handicap, no carry over
 - Skins, no handicap with carry over
 - Skins, handicap, no carry over
 - Skins, handicap with carry over
 - Skins, modified handicap, no carry over
 - Skins, modified handicap with carry over
 - Modified handicap uses actual handicap until a player gets to par, after par they receive 1/2 stroke for each stroke remaining (This way an actual birdie will win over a par with a stroke).
- Score card reports (actual and blank)
- All reports are printable in color or black & white

Security

- Security by group or individual
- League members assigned to a group
- Identify administrators
- Identify league members
- Limit access to individual personal information (phone, address, etc.)

Additional products available from LeagueBOSS.com™

USGA Golf Clubs

Manage and run an official sanctioned USGA club. Whether you belong to a private country club or play at private, semi-private or public courses, LeagueBoss.com offers an easy way to manage your club online.

You can print reports... even your own handicap cards!

Starting in January 2002, the USGA will allow scores to be submitted by fax, email or over the internet.

<http://www.usga.com/handicap/content/Letter.html>



Individual Scorekeeping

Allows golfers to track all 9 or 18 hole rounds played. Even if your league doesn't track putts, greens hit, fairways hit, sand saves or driving distance, you can enter this information. Only one password required to view all league and individual rounds!